

# Submission Data for 2017 CORE conference Re-ranking process International Conference on Computational Creativity

Submitted by: Carlos León cleon@fdi.ucm.es
Supported by: Rafael Pérez y Pérez, Dan Ventura, Amílcar Cardoso, Carlos León

### **Conference Details**

### Conference

Title: International Conference on Computational Creativity

Acronym: ICCC

## **Requested Tag/Location**

Tag: New Country:

## **Requested For Codes**

For1: 0801 For2: 1799 For3: 080602

### **Recent Years**

# **Most Recent Year**

Year: 2017

URL: http://computationalcreativity.net/iccc2017/

Papers submitted: 69 Papers published: 34 Acceptance rate: 49

Source for acceptance rate: http://computationalcreativity.net/iccc2017/iccc17\_proceedings.pdf

## **Program Chairs**

Name: Anna Jordanous Affiliation: University of Kent

H index: 9

Google Scholar URL: https://scholar.google.com/citations?user=00nhovsAAAAJ

DBLP URL: http://dblp.uni-trier.de/pers/hd/j/Jordanous:Anna\_K=

Name: Alison Pease

Affiliation: University of Dundee

H index: 16

 $Google\ Scholar\ URL: \verb|https://scholar.google.co.uk/citations?user=6g0XkjAAAAAJ| | Constraints |$ 

DBLP URL: http://dblp.uni-trier.de/pers/hd/p/Pease:Alison

## **General Chairs**

Name: Ashok Goel

Affiliation: Georgia Institute of Technology

H index: 43

Google Scholar URL: https://scholar.google.com/citations?user=VjNg25EAAAAJ

DBLP URL: http://dblp.uni-trier.de/pers/hd/g/Goel\_0001:Ashok\_K=

#### Second Most Recent Year

Year: 2016

URL: http://www.computationalcreativity.net/iccc2016/

Papers submitted: 82 Papers published: 44 Acceptance rate: 54 Source for acceptance rate:

http://www.computationalcreativity.net/iccc2016/wp-content/uploads/2016/08/Proceedings\_ICCC16.pdf

# **Program Chairs**

Name: Francois Pachet Affiliation: CSL Sony Paris

H index: 40

### **General Chairs**

Name: Amílcar Cardoso Affiliation: University of Coimbra

H index: 22

Google Scholar URL: https://scholar.google.com/citations?user=K4mudeQAAAAJ DBLP URL: http://dblp.uni-trier.de/pers/hd/c/Cardoso:Am=iacute=lcar

### **Third Most Recent Year**

Year: 2015

URL: http://computationalcreativity.net/iccc2015/

Papers submitted: 55 Papers published: 41 Acceptance rate: 75

Source for acceptance rate: http://computationalcreativity.net/iccc2015/proceedings/ICCC2015\_proceedings.pdf

## **Program Chairs**

Name: Hannu Toivonen Affiliation: University of Helsinki

H index: 49

Google Scholar URL: https://scholar.google.com/citations?user=izZX-EEAAAAJ

DBLP URL: http://dblp.uni-trier.de/pers/hd/t/Toivonen:Hannu

## **General Chairs**

Name: Simon Colton

Affiliation: Falmouth University

H index: 30

Google Scholar URL:

DBLP URL: http://dblp.uni-trier.de/pers/hd/c/Colton:Simon

### Other Information

## **Proposers**

First name: Rafael Last name: Pérez y Pérez

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First name: Dan Last name: Ventura

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First name: Amílcar Last name: Cardoso

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First name: Carlos Last name: León

Affiliation: Universidad Complutense de Madrid

Email: cleon@ucm.es

#### **Attachments**

N/A

## **Summary Argument:**

ICCC has already eight editions in seven different countries and three different continents. The antecedent of the ICCC were five editions of the International Joint Workshop on Computational Creativity (IJWCC) which was ranked B in ERA2010. ICCC is the oldest conference in the field.

From the beginning, and by contrast with other similar events, ICCC has emphasised the relevance of the scientific study of Computational Creativity, currently being the flagship conference in the topic and the only one exclusively devote to this discipline.

The Conference covers an extensive area of topics: music, storytelling, design, painting, jokes, mathematics, and so on.

All the proceedings are online and published under Creative Commons licence.

ICCC is run by the Association for Computational Creativity, a non-profit organisation whose mission is the advancement of Computational Creativity as a discipline and a technology.

The quality and originality of the research presented in the Conference is high. The material published in the conference is considered a reference for all research in Computational Creativity, as the impact indices reflect.

#### **Additional Notes**

No data